# A General Framework for the Semantics of Type Theory

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Semantics of type theories based on *categories with families* (CwF) (Dybjer 1996).

- Martin-Löf type theory
- Homotopy type theory
- Homotopy type system (Voevodsky 2013) and two-level type theory (Annenkov, Capriotti, and Kraus 2017)
- Cubical type theory (Cohen et al. 2018)

### Goal

To define a general notion of a "type theory" to unify the CwF-semantics of various type theories.

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2 Natural Models

3 Type Theories

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## 1 Introduction

## 2 Natural Models

3 Type Theories

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# Natural Models

An alternative definition of CwF.

## Definition (Awodey 2018)

A natural model consists of ...

- a category S (with a terminal object);
- a map  $p: E \to U$  of presheaves over S

such that p is representable: for any object  $\Gamma\in S$  and element  $A\in U(\Gamma)$ , the presheaf  $A^*E$  defined by the pullback



is representable, where & is the Yoneda embedding.

Na	atural model	Type theory
Г	$\in S$	$\Gamma \vdash \mathtt{ctx}$
A	$\in U(\Gamma)$	$\Gamma \vdash A$ type
a	$\in \{ \mathbf{x} \in E(\Gamma) \mid \mathbf{p}(\mathbf{x}) = A \}$	$\Gamma \vdash \mathfrak{a} : \mathcal{A}$
f :	$\Delta \to \Gamma$	context morphism
A	$\cdot \ f \in U(\Delta)$	substitution
a	$\cdot f \in E(\Delta)$	substitution

The representable map  $p: E \rightarrow U$  models context comprehension:

$$\begin{array}{c} \& \{A\} \xrightarrow{\delta_A} E \\ \pi_A \downarrow & \downarrow^p & \downarrow^{\{A\}} \cong A^*E \\ \& \Gamma \xrightarrow{A} U \end{array}$$

Natural model	Type theory
$A: \mathtt{L} \Gamma \to U$	$\Gamma \vdash A$ type
$\{A\} \in S$	$\Gamma, x : A \vdash \mathtt{ctx}$
$\pi_A:\{A\}\to \Gamma$	$(\Gamma, \mathbf{x} : \mathbf{A}) \to \Gamma$
$A\cdot\pi_A: {\tt L}\{A\}\to U$	$\Gamma, x : A \vdash A$ type
$\delta_A: \texttt{L}\{A\} \to E$	$\Gamma, x : A \vdash x : A$

 $\begin{array}{l} \mbox{Variable binding is modeled by the pushforward} \\ p_*: [\mathbb{S}^{op}, \mathbf{Set}]/E \rightarrow [\mathbb{S}^{op}, \mathbf{Set}]/U, \mbox{ that is, the right adjoint to the} \\ \mbox{pullback } p^*. \end{array}$ 

### Example

 $p_*(E\times U)$  is the presheaf of type families: for  $\Gamma\in S$  and  $A:\, \&\Gamma\to U,$  we have

$$\left\{\begin{array}{c} p_*(E \times U) \\ \downarrow \\ \downarrow \\ \exists \Gamma \xrightarrow{A} U \end{array}\right\} \cong \left\{\begin{array}{c} \sharp\{A\} & \cdots & \downarrow \\ \end{bmatrix},$$

so a section of  $p_*(E \times U)$  over A is a type family  $\Gamma, x : A \vdash B$  type.

Consider dependent function types ( $\Pi$ -types).

$$\frac{\Gamma \vdash A \text{ type} \qquad \Gamma, x : A \vdash B \text{ type}}{\Gamma \vdash \prod_{x:A} B \text{ type}}$$

It is modeled by an operation  $\Pi$  such that

•  $\Pi_{\Gamma}(A, B) \in U(\Gamma)$  for  $\Gamma \in S$ ,  $A \in U(\Gamma)$  and  $B \in U(\{A\})$ ;

•  $\Pi$  commutes with substitution.

Thus  $\Pi$  is a map  $p_*(E \times U) \to U$  of presheaves.

To model (cartesian) cubical type theory, we need more representable maps.

### Example

Contexts can be extended by an interval:

 $\frac{\Gamma \vdash \mathtt{ctx}}{\Gamma, \mathtt{i}: \mathbb{I} \vdash \mathtt{ctx}}$ 

This is modeled by a presheaf  $\mathbb I$  such that the map  $\mathbb I\to 1$  is representable.

An (extended) natural model consists of...

- a category S (with a terminal object);
- some presheaves U, E, . . . over S;
- some representable maps  $p: E \rightarrow U, \ldots;$
- some maps X → Y of presheaves over S where X and Y are built up from U, E, ..., p, ... using finite limits and pushforwards along the representable maps p, ....

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### Definition

A *representable map category* is a category A equipped with a class of arrows called representable arrows satisfying the following:

- A has finite limits;
- identity arrows are representable and representable arrows are closed under composition;
- representable arrows are stable under pullbacks;
- representable arrows are *exponentiable*: the pushforward  $f_* : A/X \to A/Y$  along a representable arrow  $f : X \to Y$  exists.

#### Example

 $[S^{op}, Set]$  with representable maps of presheaves.

### Proposition (Weber 2015)

Exponentiable arrows are stable under pullbacks.

#### Example

A category  $\ensuremath{\mathcal{A}}$  with finite limits has structures of a representable map category:

Smallest one only isomorphisms are representable;

Largest one all exponentiable arrows are representable.

Also, given a class R of exponentiable arrows, we have the smallest structure of a representable map category containing R.

### Definition

A type theory is a (small) representable map category  $\mathbb{T}$ .

## Definition

A model of a type theory  ${\mathbb T}$  consists of...

- a category S with a terminal object;
- a morphism (−)<sup>S</sup> : T → [S<sup>op</sup>, Set] of representable map categories, i.e. a functor preserving everything.

Cf. Functorial semantics of algebraic theories (Lawvere 1963), first-order categorical logic (Makkai and Reyes 1977)

We give an example  $\mathbb G$  of a type theory whose models are precisely the natural models.

### Definition

We denote by  $\mathbb{G}$  the opposite of the category of finitely presentable generalised algebraic theories (GATs) (Cartmell 1978).

From the general theory of locally presentable categories (Adámek and Rosický 1994), we get:

### Proposition

 $\mathbb{G}$  is essentially small and has finite limits, and  $\mathbf{Fun}_{\mathsf{finlim}}(\mathbb{G}, \mathbf{Set})$  is equivalent to the category of generalised algebraic theories.

### Definition

- $U_0 \in \mathbb{G}$  is the GAT consisting of a type constant  $A_0$ .
- $E_0 \in \mathbb{G}$  is the GAT consisting of a type constant  $A_0$  and a term constant  $\alpha_0 : A_0$ .
- $\blacksquare$   $\partial_0:E_0\to U_0$  is the arrow in  $\mathbb G$  represented by the inclusion  $U_0\to E_0.$

#### Proposition

 $\partial_0: E_0 \to U_0$  in  $\mathbb{G}$  is exponentiable.

So  $\mathbb G$  has the smallest structure of a representable map category containing  $\partial_0.$ 

# An Exponentiable Map of GATs

### Example

Let  $\Sigma$  denote the finite GAT

 $\vdash B \text{ type}$  $x_1 : B, x_2 : B \vdash C(x_1, x_2) \text{ type}$  $x : B \vdash c(x) : C(x, x).$ 

Then  $(\partial_0)_*(E_0 \times \Sigma)$  is the finite GAT

 $\vdash A_0 \text{ type} \\ x_0 : A_0 \vdash B(x_0) \text{ type} \\ x_0 : A_0, x_1 : B(x_0), x_2 : B(x_0) \vdash C(x_0, x_1, x_2) \text{ type} \\ x_0 : A_0, x : B(x_0) \vdash c(x_0, x) : C(x_0, x, x). \end{cases}$ 

#### Theorem

 $\mathbb{G}$  is "freely generated by  $\partial_0$ " as a representable map category: for a representable map category  $\mathcal{A}$  and a representable arrow  $f: X \to Y$  in  $\mathcal{A}$ , there exists a unique, up to isomorphism, morphism  $F: \mathbb{G} \to \mathcal{A}$  of representable map categories equipped with an isomorphism  $F\partial_0 \cong f$ .

#### Corollary

Models of  $\mathbb{G} \simeq$  Natural models ( $\simeq$  CwFs)

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### Let ${\mathbb T}$ be a type theory.

### Theorem

The 2-category  $\mathbf{Mod}_{\mathbb{T}}$  of models of  $\mathbb{T}$  has a bi-initial object.

### Definition

A  $\mathbb{T}$ -theory is a functor  $\mathbb{T} \to \mathbf{Set}$  preserving finite limits. Put  $\mathbf{Th}_{\mathbb{T}} := \mathbf{Fun}_{\text{finlim}}(\mathbb{T}, \mathbf{Set}).$ 

### Example

A  $\ensuremath{\mathbb{G}}\xspace$  -theory is a generalised algebraic theory.

# Theory-model Correspondence

### Definition

We define the internal language 2-functor  $L_{\mathbb{T}}: \mathbf{Mod}_{\mathbb{T}} \to \mathbf{Th}_{\mathbb{T}}$  as  $L_{\mathbb{T}}(S) = \left( \begin{array}{c} \mathbb{T} \xrightarrow{(-)^S} [S^{\mathsf{op}}, \mathbf{Set}] \xrightarrow{X \mapsto X(1)} \mathbf{Set} \end{array} \right).$ 

#### Theorem

 $L_{\mathbb{T}}$  has a left bi-adjoint with invertible unit.



## Example

When  $\mathbb{T}=\mathbb{G},$  we get a bi-adjunction



## Definition

A type theory is a (small) representable map category  $\mathbb{T}$ .

Further results and future directions:

- Logical framework for representable map categories
- Application: canonicity by gluing representable map categories (instead of gluing models)?
- What can we say about the 2-categoty Mod<sub>T</sub>?
- What can we say about the category **Th**<sub>T</sub>?
- Variations: internal type theories? (∞, 1)-type theories?

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# The Bi-initial Model

For a type theory  $\mathbb{T},$  we define a model  $\mathbb{I}(\mathbb{T})$  of  $\mathbb{T}:$ 

- the base category is the full subcategory of T consisting of those Γ ∈ T such that the arrow Γ → 1 is representable;
- we define  $(-)^{\mathcal{I}(\mathbb{T})}$  to be the composite

$$\mathbb{T} \stackrel{\sharp}{\longrightarrow} [\mathbb{T}^{\mathsf{op}}, \mathbf{Set}] \to [\mathfrak{I}(\mathbb{T})^{\mathsf{op}}, \mathbf{Set}].$$

Given a model  ${\mathbb S}$  of  ${\mathbb T},$  we have a functor



and F can be extended to a morphism of models of  $\mathbb{T}.$