

# Opetopic Methods in Homotopy Type Theory

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Joint work with Eric Finster

# INTRODUCTION

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In set-level mathematics, one makes use of (set-level) algebraic structures to organise this higher dimensional data (operad, presheaves over a category, ...).

Problem: leads to a situation of circular dependency in HoTT where one would have to define these structures coherently in the first place.

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Presentation of types and their higher structures as *opetopic types*.

Allows the definition of fully coherent higher algebraic structures ( $\infty$ -groupoids,  $(\infty, 1)$ -categories).

Examples: the universe of types, the opetopic type associated to a type, adjunctions, joins, ...

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Most of our work has been formalised in Agda using postulates and rewrite rules to define the universe of polynomial monads.

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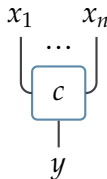
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Elements depicted as corollas:



## POLYNOMIAL MONADS

A cartesian polynomial monad is a polynomial functor along with a unit  $\eta$  and a multiplication  $\mu$ :

$$\eta_M : (i : \text{Idx}_M) \rightarrow \text{Cns}_M(i)$$

$$\mu_M : \{i : \text{Idx}_M\} (c : \text{Cns}_M(i)) \rightarrow \overrightarrow{\text{Cns}_M}(c) \rightarrow \text{Cns}_M(i)$$

**Notation.** For any monad  $M : \mathcal{M}$ ,

$$\text{Fam}_M \equiv \text{Idx}_M \rightarrow \mathcal{U}$$

For any type family  $X : \text{Fam}_M$ ,

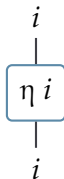
$$\overrightarrow{X}(c) \equiv (p : \text{Pos}_M(c)) \rightarrow X(\text{Typ}_M(c, p))$$

# POLYNOMIAL MONADS

## THE UNIT

$$\eta_M : (i : \text{Idx}_M) \rightarrow \text{Cns}_M(i)$$

Units  $\eta(i)$  are *unary* constructors whose source and target have the same sort:

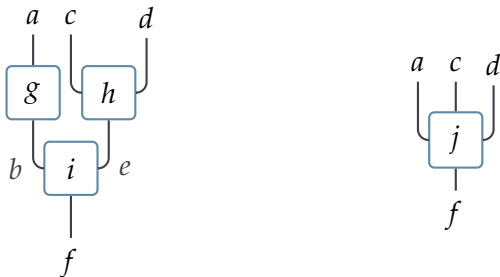


# POLYNOMIAL MONADS

## THE MULTIPLICATION

$$\mu_M : \{i : \text{Idx}_M\} (c : \text{Cns}_M(i)) \rightarrow \overrightarrow{\text{Cns}_M(c)} \rightarrow \text{Cns}_M(i)$$

The multiplication “contracts” a tree of constructors while preserving the type of positions and their sort.



# POLYNOMIAL MONADS

## LAWS

The operation  $\mu_M$  is associative and unital with units  $\eta_M$ :

$$\mu_M(c, \lambda p \rightarrow \eta_M(\text{Typ}_M(c, p))) \equiv c$$

$$\mu_M(\eta_M(i), d) \equiv d(\eta\text{-pos}(i))$$

$$\mu_M(\mu_M(c, d), e) \equiv \mu_M(c, (\lambda p \rightarrow \mu_M(d(p), (\lambda q \rightarrow e(\text{pair}^{\text{tt}}(p, q))))))$$

## IDENTITY MONAD

We populate the universe by introducing codes for our monads and by defining the relevant decoding functions.

The identity monad  $\text{Id} : \mathcal{M}$  has a single unary constructor.

$$\text{Id}_x_{\text{Id}} \quad : \equiv \mathbf{1}$$

$$\text{Cns}_{\text{Id}}(i) \quad : \equiv \mathbf{1}$$

$$\text{Pos}_{\text{Id}}(c) \quad : \equiv \mathbf{1}$$

$$\text{Typ}_{\text{Id}}(c, p) : \equiv *$$

The monad structure is trivial.

## BAEZ-DOLAN SLICE CONSTRUCTION

For any monad  $M : \mathcal{M}$  and family  $X : \text{Fam}_M$ , their slice construction is the monad  $M/X : \mathcal{M}$ .



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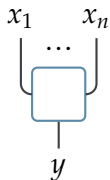
$$\text{Idx}_{M/X} \equiv (i : \text{Idx}_M) (y : X(i)) (c : \text{Cns}_M(i)) (x : \overrightarrow{X}(c))$$

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Indices are *frames*: quadruplets  $(i, y) \triangleleft (c, x)$  representing a constructor of  $M$  whose sources and target are decorated with elements in  $X$ .



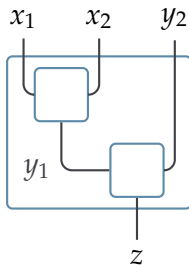
# BAEZ-DOLAN SLICE CONSTRUCTION

Constructors are well-founded trees of frames which multiply to their indexing frame under the operation  $\mu_M$ . Defined as an inductive types whose constructors are:

$\text{lf}(i, x)$



$\text{nd}((i, z) \triangleleft (c, y), t)$



## BAEZ-DOLAN SLICE CONSTRUCTION

The positions of a constructor are *paths* in the tree it represents from its root to its different nodes:

$$\text{Pos}_{M/X}(\text{lf}(i, x)) \quad \equiv \mathbf{0}$$

$$\text{Pos}_{M/X}(\text{nd}((i, z) \triangleleft (c, y), t)) \equiv \mathbf{1} + (p : \text{Pos}_M(c)) \times \text{Pos}_{M/X}(t_p)$$

The typing function projects out the constructor associated to a node at a specified position:

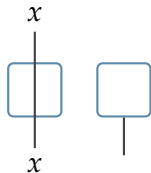
$$\text{Typ}_{M/X}(\text{nd}((i, z) \triangleleft (c, y), t), \text{inl}(*)) \quad \equiv (i, z) \triangleleft (c, y)$$

$$\text{Typ}_{M/X}(\text{nd}((i, z) \triangleleft (c, y), t), \text{inr}(p, q)) \equiv \text{Typ}_{M/X}(t_p, q)$$

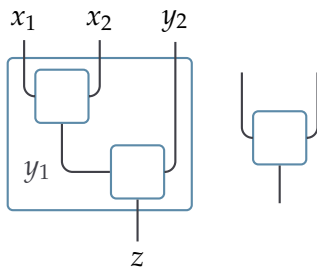
# BAEZ-DOLAN SLICE CONSTRUCTION

The constructors of  $M/X$  illustrated.

$lf(i, x)$



$nd((i, z) \triangleleft (c, y), t)$



## ALGEBRAS

An algebra for a monad  $M$  is

- a family  $X_0 : \text{Fam}_M$ ,
- a family  $X_1 : \text{Fam}_{M/X_0}$ .

such that the type

$$(y : X_0(i)) \times X_1((i, y) \triangleleft (c, x))$$

is contractible for any constructor  $c : \text{Cns}_M(i)$  and values  $x : \overrightarrow{X_0}(c)$ .

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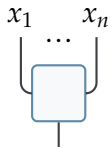
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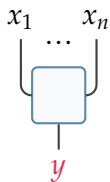
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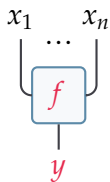
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$\mathcal{O}_M$  is the type of  $M$ -opetopic types.

# OPETOPIC TYPES

Examples of opetopic types:

- $\infty\text{-Grp} = (X : \mathcal{O}_{\text{Id}}) \times \text{is-fibrant}(X)$
- $(\infty, 1)\text{-Cat} = (X : \mathcal{O}_{\text{Id}}) \times \text{is-fibrant}(X_{>0})$

# THE UNIVERSE

## 0-CELLS

Types and their fibrant relations assemble into the  $(\infty, 1)$ -category

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$$\mathcal{U}^o : \mathcal{O}_{\text{Id}}$$

Its family of objects  $\mathcal{U}_0^o$  is the universe of types  $\mathcal{U}$ :

$$\mathcal{U}_0^o(*) \equiv \mathcal{U}$$



# THE UNIVERSE

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The family of 1-cells

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For example,

$$\mathcal{U}_1^0 \left( \begin{array}{|c|} \hline A \\ \hline B \\ \hline \end{array} \begin{array}{|c|} \hline \\ \hline \\ \hline \end{array} \right) \simeq (R : (a : A) (b : B) \rightarrow \mathcal{U}) \times \text{is-fibrant}(R)$$

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## 2-CELLS

The family of 2-cells

$$\mathcal{U}_2^o : \text{Id} \times \text{Id} / \mathcal{U}_0^o / \mathcal{U}_1^o \rightarrow \mathcal{U}$$

relates a *source* pasting diagram of 1-cells to a *target* 1-cell.

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For example,

$\mathcal{U}_2^o(\text{Diagram}) \simeq (R : (a : A) (b : B) (c : C) \rightarrow (d : D(a, b)) (e : E(b, c)) (f : F(a, c))) \rightarrow \mathcal{U}$   
 $\times \text{is-fibrant}(R)$

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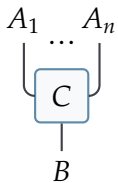
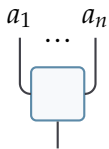
## FIBRANT RELATIONS

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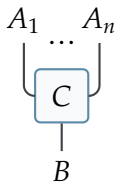
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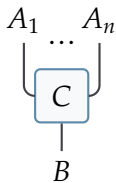
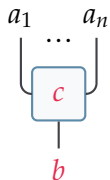
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Thank you for your attention.